


```
RRRRRRRR  MM      MM      000000  WW      WW      IIIIII  LL      DDDDDDDD
RRRRRRRR  MM      MM      000000  WW      WW      IIIIII  LL      DDDDDDDD
RR      RR  MMMM  MMMM  00      00  WW      WW      II      LL      DD      DD
RR      RR  MMMM  MMMM  00      00  WW      WW      II      LL      DD      DD
RR      RR  MM  MM  MM  00      0000  WW      WW      II      LL      DD      DD
RR      RR  MM  MM  MM  00      0000  WW      WW      II      LL      DD      DD
RRRRRRRR  MM      MM      00  00  00  WW      WW      II      LL      DD      DD
RRRRRRRR  MM      MM      00  00  00  WW      WW      II      LL      DD      DD
RR      RR  MM      MM      0000  00  WW      WW      II      LL      DD      DD
RR      RR  MM      MM      0000  00  WW      WW      II      LL      DD      DD
RR      RR  MM      MM      00      00  WWW      WWW      II      LL      DD      DD
RR      RR  MM      MM      00      00  WWW      WWW      II      LL      DD      DD
RR      RR  MM      MM      000000  WW      WW      IIIIII  LLLLLLLLLL  DDDDDDDD
RR      RR  MM      MM      000000  WW      WW      IIIIII  LLLLLLLLLL  DDDDDDDD
                                     ....
                                     ....
                                     ....
                                     ....
```

```
LL      IIIIII  SSSSSSSS
LL      IIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS
```

(3)	246	DEFINITIONS
(4)	266	RMSINIT SWB, Initialize SWB for Wildcarding
(7)	392	RMSNEXTDIR, Get Next Directory to Search
(14)	614	NEXT SUBDIR, Find the Next Subdirectory
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(30)	1361	FIND_DIR, Determine Current Directory Position

```

0000 1          $BEGIN  RMOWILD,000,RMSRMSFILENAME,<DIRECTORY WILDCARDING>,<PIC,NOWRT>
0000 2
0000 3
0000 4 *****
0000 5 *****
0000 6 *
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0000 24
0000 25 *****
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```



```

0000 28 :++
0000 29 :
0000 30 : Facility: rms32
0000 31 :
0000 32 : Abstract:
0000 33 :     this module contains all the routines
0000 34 :     necessary to perform directory wildcarding
0000 35 :     in file specification processing.
0000 36 :
0000 37 : Environment:
0000 38 :     vax/vms
0000 39 :
0000 40 : Author:
0000 41 :     Tim Halvorsen   AUG-1979
0000 42 :
0000 43 : Modified By:
0000 44 :
0000 45 :     V03-013 DGB0020      Donald G. Blair      06-Mar-1984
0000 46 :     Use full-length fib in order to support access mode
0000 47 :     protected files.
0000 48 :
0000 49 :     V03-012 RAS0252      Ron Schaefer      13-Feb-1984
0000 50 :     Fix infinite loop caused by calling FMG$MATCH_NAME
0000 51 :     with a bad descriptor. Also clean-up a couple of
0000 52 :     error paths to prevent looping and setup SWB correctly.
0000 53 :
0000 54 :     V03-011 RAS0232      Ron Schaefer      9-Jan-1984
0000 55 :     Have RM$NEXTDIR return an error if the SWB isn't there.
0000 56 :     The new error is RM$NOVALPRS. This is a consequence
0000 57 :     of RAS0219. Could also be used to detect wild-card
0000 58 :     directory processing without saved context.
0000 59 :
0000 60 :     V03-010 RAS0219      Ron Schaefer      8-Dec-1983
0000 61 :     Change fwa references to FWA$T SWB to be a separate
0000 62 :     structure; use additional SWB fields as temp storage
0000 63 :     and not random FWA cells.
0000 64 :
0000 65 :     V03-009 RAS0192      Ron Schaefer      13-Sep-1983
0000 66 :     Fix bug in parsing UIC-format wildcard directories of
0000 67 :     rooted devices. Problem is caused by using the high
0000 68 :     word of the directory descriptors to contain the
0000 69 :     group-member flag. Also fix wrong register on
0000 70 :     error path.
0000 71 :
0000 72 :     V03-008 KBT0583      Keith B. Thompson  12-Aug1983
0000 73 :     Clean up some fwa constants
0000 74 :
0000 75 :     V03-007 KBT0558      Keith B. Thompson  20-Jul-1983
0000 76 :     Fix a bug introduced in KBT0512
0000 77 :
0000 78 :     V03-006 KBT0532      Keith B. Thompson  1-Jun-1983
0000 79 :     Make RM$INIT_SWB save r8, remove RM$SKIP_SUBTREE and
0000 80 :     make the SWA defined in fwadef
0000 81 :
0000 82 :     V03-005 KBT0524      Keith B. Thompson  23-May-1983
0000 83 :     Place this beast in with xpfm
0000 84 :

```

0000	85	:	V03-004	KBT0512	Keith B. Thompson	17-May-1983
0000	86	:		Make some rooted directory changes and save the fwa		
0000	87	:		descriptor flags.		
0000	88	:				
0000	89	:	V03-003	KBT0490	Keith B. Thompson	10-Feb-1983
0000	90	:		Temporary fix so that the swb is the correct size		
0000	91	:				
0000	92	:	V03-002	KBT0474	Keith B. Thompson	26-Jan-1983
0000	93	:		Fix a bug when parsing [...]*.;* when in the last sub-		
0000	94	:		directory by putting in a check the first time through		
0000	95	:		in nextdir to see if we are all the way down.		
0000	96	:				
0000	97	:	V03-001	KBT0218	Keith B. Thompson	23-Aug-1982
0000	98	:		Reorganize psepts		
0000	99	:				
0000	100	:	V02-022	KEK0018	K. E. Kinnear	9-Feb-1982
0000	101	:		Fix ASSUME for SWB offset into translation buffers for		
0000	102	:		new length of FWA\$T_NAMEBUF.		
0000	103	:				
0000	104	:	V02-021	JWH0001	Jeffrey W. Horn	18-Jan-1982
0000	105	:		Fix broken subroutine branch.		
0000	106	:				
0000	107	:	V02-020	TMK0025	Todd M. Katz	16-Dec-1981
0000	108	:		Rip out all SDI stuff in RMS\$NEXTDIR. RMOWILD will not		
0000	109	:		(better not) be called for anything but files on disks.		
0000	110	:		Also FWA\$B_DIRWCFLGS is being set incorrectly on repeated		
0000	111	:		searches involving ellipsis traversal because it is not		
0000	112	:		being set to the value it had after parse before the match		
0000	113	:		routine is called. Fix this bug by resetting FWA\$B_DIRWCFLGS		
0000	114	:		to the value it had (before the first search began) before		
0000	115	:		the match attempt is made. This will mean no change in it		
0000	116	:		if there were no ellipsis, but if there were it will end up		
0000	117	:		being set to its new value on a successful match.		
0000	118	:				
0000	119	:	V02-019	TMK0019	Todd M. Katz	25-Nov-1981
0000	120	:		Skip any subtrees rooted at null length directory		
0000	121	:		filenames. Such subtrees are pruned, and their		
0000	122	:		contents NOT searched.		
0000	123	:				
0000	124	:	V02-018	TMK0018	Todd M. Katz	18-Nov-1981
0000	125	:		Initialize certain control fields within the SWB to		
0000	126	:		their correct values for UIC directories even if these		
0000	127	:		fields are not needed for wildcard processing. This is		
0000	128	:		to avoid confusion when these fields are looked at.		
0000	129	:				
0000	130	:	V02-017	TMK0014	Todd M. Katz	12-Nov-1981
0000	131	:		Change a BBC to a BBCC so that the flag SWB\$V FIRST is		
0000	132	:		always cleared after the first time through RMS\$NEXTDIR		
0000	133	:				
0000	134	:	V02-016	RAS0040	Ron Schaefer	26-Oct-1981
0000	135	:		Implement rooted directories for concealed devices.		
0000	136	:		When setting the FID of the MFD, use the saved MFD_FID		
0000	137	:		of the rooted directory.		
0000	138	:				
0000	139	:	V02-015	TMK0010	Todd M. Katz	20_Oct_1981
0000	140	:		A check is made to see whether I/O Rundown is in progress		
0000	141	:				

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after every ACP call, and if is, RMOWILD is immediately terminated with a status of RMS\$_NMF.

V02-014 TMK0007 Todd M. Katz 28_Aug_1981

Performance enhancements. Initially, all leading nonwild tokens are made part of the directory string, and their existence is confirmed. Then, each and every remaining token in the pattern string up to, but not including the first ellipsis, represents the pattern for the directory name that is to match it, and these are resolved. All branches below the level of the root of the first ellipsis must be searched for any and all directories. If there are no ellipsis, or above the root of the first ellipsis, crosswise directory tree traversal can only occur if wild nonellipsis tokens were encountered. After each directory name is resolved, a call is made to a matching routine to determine whether the directory string now matches the entered pattern. This routine returns partial or total success, and it can only return failure when it is impossible to match the trailing tokens while within a bounded ellipsis traversal. NOTE: the number of characters in a directory specification is limited to 81 although theoretically it would be possible to have (8 levels * 9 + 8 ... * 3 + 2) = 98 characters.

V02-013 TMK0006 Todd M. Katz 21_Aug_1981

Complete rewrite. The algorithm upon which this module had been formerly based was scrapped, and a completely new one substituted. The new algorithm guarantees that each and every directory specification matching an inputted pattern is touched only once by performing a "pruned" pre-order traversal, and returning only those directories matching the inputted pattern string. Pruned in the sense that not all directories are touched, but rather, as few as possible. Various optimizations have been implemented to reduce extraneous calls to the ACP, and several more, which are required, will be included within a succeeding enhancement.

Checked this in as new module. Previous edit history invalid.

V02-012 KEK0007 K. E. Kinnear 11-Aug-1981
Change IFB\$_AS_DEV to IFB\$_PRIM_DEV where necessary.

V02-011 TMK0005 Todd M. Katz 11_Aug_1981
Delete errant ASSUME statement within FIND_DIR. It was no longer needed with the addition of the new field FFAST_WILD.

V02-010 TMK0004 Todd M. Katz 10_Aug_1981
Correction of the parameter FWASC_MAXDIRLEN to its correct size of 81 resulted in a much larger SWB. Since only 79 bytes are required ([] are not copied into SWBST_PATTERN), a change was made to reflect this and to take advantage of a new scratch field, FFAST_WILD.

V02-009 TMK0001 Todd M. Katz 29_Jul_1981
Fix some problems with handling of bounded ellipsis

0000 199 :
0000 200 :
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0000 244 :--

and multiple wild card directory specifications.
Changes included deletion of SWBSB_WCCLEVEL, extension
of SWBSB_ROOT to a word, the addition of one flag to
SWBSW_FLAGS (SWBSV_ROOT), and minor alterations to
the depth-first search algorithm in order to resolve
the existing problems. Two routines (UP_PARENT and
STRIP_NONWILD) were completely rewritten.

V02-008 PSK0003 Paulina Knibbe 27 Apr-1981
Fix some problems with handling of FWASB_DIRLN

V02-007 PSK0002 Paulina Knibbe 18-Nov-1980
Clear the wild directory bit for trailing specified
directories when there is a bounded elipsis

V02-006 PSK0001 Paulina Knibbe 12-Nov-1980
Set the correct wild directory bit in the FWA if the directory
name was originally specified by an elipsis

V02-005 MCN0002 Maria del C. Nasr 03-Sep-1980
Fix branch to prevent infinite loop on parse of
[A.B.*]*.* when B does not exist.

V02-004 REFORMAT Ron Schaefer 25-Jul-1980
Reformat the source

V003 TMH0003 Tim Halvorsen 05-FEB-1980
if sdi device, return with mfd without accessing device.

V002 TMH0002 Tim Halvorsen 04-JAN-1980
fix [*.obj] from failing to do check after copy_nonwild
which ensures that the directory up to that point exists.
fix [...a...] to return [...a] as well as the subtree
below it -- required a check following bounded match
to check if the elipsis exit should be taken immediately.
add \$devdef to generate short literals on checks.

V001 TMH0001 Tim Halvorsen 12-NOV-1979
consolidate multiple asterisks from [*,*] into a single
asterisk so that ods-1 can use [*,*] (since character
wildcarding is not yet done for ods-1).
fix bug in nextdir so that a non-wild directory string
is checked immediately to make sure that it exists.
fix bug in next_child so that maperr is called with r8
pointing to the fab rather than the swb.

0000	246	.SBTTL	DEFINITIONS	
0000	247			
0000	248	:		
0000	249	:	symbol definitions	
0000	250	:		
0000	251			
0000	252	\$FIDDEF		
0000	253	\$DEVDEF		: device characteristics
0000	254	\$FABDEF		: fab definitions
0000	255	\$FIBDEF		: fib definitions
0000	256	\$FSCBDEF		: fscb bit definitions
0000	257	\$FWADEF		: fwa definitions
0000	258	\$IFBDEF		: ifab definitions
0000	259	\$IMPDEF		: i/o segment definitions
0000	260	\$IODEF		: i/o function codes
0000	261	\$NAMDEF		: nam definitions
0000	262	\$RMSDEF		: rms error codes
0000	263	\$SSDEF		: system error codes
0000	264	\$SWBDEF		: swb definitions

```
0000 266 .SBTTL RMS$INIT_SWB, Initialize SWB for Wildcarding
0000 267
0000 268 :++
0000 269
0000 270 RMS$INIT_SWB: initialize swb for wildcarding
0000 271
0000 272 this routine takes the parsed directory specification,
0000 273 and recreates the input file directory specification, minus
0000 274 the delimiter brackets, in the SWB for later use. It also
0000 275 initializes various fields within the SWB for use later on.
0000 276
0000 277 Inputs:
0000 278
0000 279 r9 = ifab address
0000 280 r10 = fwa address
0000 281
0000 282 Outputs:
0000 283 R0 success/fail
0000 284 :--
0000 285
0000 286 RMS$INIT_SWB::
58 DD 0000 287 PUSHL R8 ; save fab
0002 288
0002 289
0002 290 Allocate swb buffer for expanded string
0002 291
0002 292
0002 293 MOVL FWASL_SWB_PTR(R10),R8 ; already have one?
0006 294 BNEQ 5$
0008 295 MOVZWL #SWB$C_BLN/4,R2 ; size of structure
000D 296 JSB RMS$GETBLK1 ; get space
0013 297 BLBC R0,90$ ; quit if no room
0016 298 MOVAB #SWB$C_BID,SWB$B_BID(R1) ; set block id
001A 299 MOVL R1,FWASL_SWB_PTR(R10) ; set ptr
001E 300 MOVL R1,R8 ; mov ptr to right register
0021 301
0021 302
0021 303 If the directory specification was not in UIC format, then recreate it in
0021 304 the SWB keeping track of the number of nonellipses tokens, the token number
0021 305 of the first ellipsis (if there is one), and setting various flags as
0021 306 required.
0021 307
0021 308
0021 309 5$: CLRL (R8) ; clear flags
0023 310 CLRL SWB$B_MINIMUM(R8) ; and counters
0026 311 MOVAB FWASB_DIRWCFLGS(R10),- ; save the wild-card context
0029 312 SWB$B_DIRWCFLGS(R8) ; present on entry in the SWB
002B 313 MOVAB SWB$T_PATTERN_BUF(R8),R3 ; initialize pattern descriptor with
002F 314 MOVL R3,SWB$Q_PATTERN+4(R8) ; address of pattern buffer
0033 315 MOVAB FWASQ_DIR1(R10),R6 ; obtain address of first descriptor
0038 316 BBS #FWASQ_GRPMBR,(R10),70$ ; branch if UIC format
003C 317 MOVL #FWASC_MAXSUBDIR+1,R7 ; maximum number of dirs in a spec
003F 318
003F 319 10$: TSTW (R6) ; end of directory names?
0041 320 BEQL 40$ ; branch if so
0043 321 INCB SWB$B_TOKENS_LEFT(R8) ; increment number of tokens counter
63 04 B6 66 28 0046 322 MOVC3 (R6),#4(R6),R3 ; copy current directory into buffer
```

83	2E	90	004B	323	MOVB	#^A/./,(R3)+	: and append delimiter	
OF 66	10	E5	004E	324	BBCC	#FSCB\$V_ELLIPS,(R6),30\$: ellipsis following this directory?	
			0052	325			: (clear it so it's not displayed again)	
	06	E2	0052	326	BBSS	#SWB\$V_ELLIPSIS_EXISTS,-	: if this is the very first ellipsis	
	03		0054	327		(R8),20\$: encountered, set the ellipsis exists	
06 AB	01	81	0056	328	ADDB3	SWB\$B_TOKENS_LEFT(R8),-	: flag, and save the token number of	
83	2E2E	8F	0059	329		#1,SWB\$B_FIRST_E(R8)	: ellipsis for future reference	
	66	B0	005C	330	MOVW	#^A/./,(R3)+	: make delimiter into ellipsis	
	56	B4	0061	331	CLRW	(R6)	: initialize this slot to null	
	D6	C0	0063	332	ADDL2	#8,R6	: skip to next descriptor	
		F5	0066	333	SOBGR	R7,10\$: loop until done	
			0069	334				
FE A3	2E2E	8F	0069	335	40\$: CMPW	#^A/./,-2(R3)	: is there a trailing ellipsis?	
		02	13	006F	336	BEQL	50\$: yes leave it
		53	D7	0071	337	DECL	R3	: no, remove trailing delimiter
			0073	338				
	08	57	83	0073	339	50\$: SUBB3	R7,#FWA\$C_MAXSUBDIR+1,-	: compute the maximum success level
	05	AB		0076	340		SWB\$B_MAXIMUM(R8)	: presupposing there are no ellipses
		06	E1	0078	341	BBC	#SWB\$V_ELLIPSIS_EXISTS,-	: but if an ellipsis was encountered,
	04	68		007A	342		(R8),60\$: then the maximum level is reset to
		09	90	007C	343	MOVB	#FWA\$C_MAXSUBDIR+1,-	: allow for searches to the lowest
	05	AB		007E	344		SWB\$B_MAXIMUM(R8)	: subdirectory level supported
			0080	345				
OC AB	53	10	AB	C3	0080	60\$: SUBL3	SWB\$Q_PATTERN+4(R8),R3,-	: compute the length of the pattern
					0086		SWB\$Q_PATTERN(R8)	: and put it in the pattern descriptor
					0086	SSB	#SWB\$V_FIRST,(R8)	: set first time through bit
	0361	30	008A	349	BSBW	PARSE_PATTERN		: parse the very first pattern
	2E AA	94	008D	350	CLRB	FWA\$B_DIRLEN(R10)		: mark no directory names yet
			0090	351	RMSSUC			
	58	8ED0	0093	352	90\$: POPL	R8		: restore fab
		05	0096	353	RSB			


```
0097 355
0097 356
0097 357 : if the directory specification is in UIC format, then expand both group
0097 358 : and member strings to three characters each, and store them together as
0097 359 : the only token, provided neither is wild. if either or both is wild, then
0097 360 : the wild strings are copied directly into the buffer without expansion,
0097 361 : and one token is created as before.
0097 362
0097 363
0097 364 70$: MOVL #FWASV_WILD_GRP,R7 : start of directory wildcard bits
0097 365 BSBB UIC_EXPAND : expand group portion
0097 366 INCL R7 : skip to next wildcard bit
0097 367 BSBB UIC_EXPAND : expand member portion
0097 368 MOVW #^X0202,- : both the minimum and maximum success
0097 369 SWBSB MINIMUM(R8) : levels are 2 for UIC directories
0097 370 CMPW -2(R3),#^A'**' : last 2 characters = '**'?
0097 371 BNEQ 60$ : branch if not
0097 372 DECL R3 : if so, 1 asterisk will do just fine
0097 373 BRB 60$ : setup pattern descriptor
0097 374
0097 375
0097 376 : expand the nonwild group/member string out to three characters, and place
0097 377 : it in the buffer. if the group/member is wild, copy it into the pattern
0097 378 : buffer as is. NOTE: Don't use SOBGEQ since the descriptor will have flags
0097 379
0097 380
0097 381 UIC_EXPAND:
0097 382 MOVL (R6)+,R0 : get length of string
0097 383 BBS R7,(R10),30$ : skip leading zeros if wild
0097 384 SUBW3 R0,#3,R1 : number of leading zeros to insert
0097 385 BRB 20$ : get into loop
0097 386 10$: MOVB #^A/0/, (R3)+ : store leading zero
0097 387 DECW R1 : count down
0097 388 20$: BGTR 10$ : as many as needed
0097 389 30$: MOVC3 R0,a(R6)+,(R3) : store rest of string
0097 390 RSB
```

57 28 D0 0097 364 70\$: MOVL #FWASV_WILD_GRP,R7 : start of directory wildcard bits
16 10 0097 365 BSBB UIC_EXPAND : expand group portion
57 D6 0097 366 INCL R7 : skip to next wildcard bit
12 10 0097 367 BSBB UIC_EXPAND : expand member portion
0202 8F B0 0097 368 MOVW #^X0202,- : both the minimum and maximum success
04 A8 0097 369 SWBSB MINIMUM(R8) : levels are 2 for UIC directories
2A2A 8F FE A3 B1 0097 370 CMPW -2(R3),#^A'**' : last 2 characters = '**'?
D2 12 0097 371 BNEQ 60\$: branch if not
53 D7 0097 372 DECL R3 : if so, 1 asterisk will do just fine
CE 11 0097 373 BRB 60\$: setup pattern descriptor
0097 374
0097 375
0097 376 : expand the nonwild group/member string out to three characters, and place
0097 377 : it in the buffer. if the group/member is wild, copy it into the pattern
0097 378 : buffer as is. NOTE: Don't use SOBGEQ since the descriptor will have flags
0097 379
0097 380
0097 381 UIC_EXPAND:
50 86 D0 0097 382 MOVL (R6)+,R0 : get length of string
OD 6A 57 E0 0097 383 BBS R7,(R10),30\$: skip leading zeros if wild
51 03 50 A3 0097 384 SUBW3 R0,#3,R1 : number of leading zeros to insert
83 30 90 0097 385 BRB 20\$: get into loop
51 B7 0097 386 10\$: MOVB #^A/0/, (R3)+ : store leading zero
F9 14 0097 387 DECW R1 : count down
63 96 50 28 0097 388 20\$: BGTR 10\$: as many as needed
05 00CA 389 30\$: MOVC3 R0,a(R6)+,(R3) : store rest of string
0097 390 RSB

```
.SBTTL RMSNEXTDIR, Get Next Directory to Search

OOCB 392
OOCB 393
OOCB 394 :++
OOCB 395
OOCB 396 RMSNEXTDIR: Get next directory to search
OOCB 397
OOCB 398 get the next directory which matches the wildcard
OOCB 399 pattern in the directory specification.
OOCB 400
OOCB 401 inputs:
OOCB 402
OOCB 403 R9 = ifab address
OOCB 404 R10 = fwa address
OOCB 405 R11 = impure area address
OOCB 406
OOCB 407 outputs:
OOCB 408
OOCB 409 R8 = destroyed
OOCB 410 R0 = nmf if no more files to search, else status
OOCB 411
OOCB 412 the fib is updated with the did of the next
OOCB 413 directory to be used in file searches.
OOCB 414
OOCB 415 --
OOCB 416
OOCB 417 RMSNEXTDIR::
58 4C AA D0 OOCB 418 MOVL FWASL_SWB_PTR(R10),R8 ; get swb address
OB 13 OOCF 419 BEQL 5$ ; branch if isn't one
OOCB 420
OOCB 421
OOCB 422 the very first time this routine is called, all leading nonwild tokens are
OOCB 423 copied into FWA descriptors, their existence is verified, and a starting
OOCB 424 DID is setup in the FIB for the remainder of the token string. at this
OOCB 425 point, the minimum directory traversal string can be set, and a check is
OOCB 426 made as to whether the current directory specification is sufficient to
OOCB 427 match the entered pattern. note that if the base ends up as the MFD, the
OOCB 428 initial match attempt can be skipped (there is nothing to match) and
OOCB 429 the first UFD can be retrieved. if all tokens are nonwild, then there is
OOCB 430 nothing more to do and a status of success can be returned.
OOCB 431
OOCB 432
2E 68 05 E5 OOCB 433 BBCC #SWBSV FIRST,(R8),20$ ; do only if first time through
0421 30 OOCB 434 BSBW SET BASE ; copy all leading nonwild tokens,
07 50 E8 OOCB 435 BLBS R0,T0$ ; find the base DID, and return
05 OOCB 436 RSB ; if there are any problems
OOCB 437
OOCB 438 5$: RMSERR NOVALPRS ; no preceding sparse
OOCB 439 RSB
OOCB 440
OOCB 441 10$: MOVB FWASB_DIRLEN(R10),- ; set the minimum success level
04 AB 90 OOCB 442 SWBSB_MINIMUM(R8) ; for traversal
01 AB 95 OOCB 443 SWBSB_PATLEN(R8) ; if all tokens in the entered pattern
06 13 OOCB 444 BEQL 11$ ; were nonwild then immediately return
2E AA 91 OOCB 445 CMPB FWASB_DIRLEN(R10),- ; if we are at the bottom also return
08 OOCB 446 #FWASB_MAXSUBDIR+1
03 12 OOCB 447 BNEQ 12$ ; else continue
00FB 31 OOCB 448 11$: BRW 110$ ; return success and the DID
```

```
2E AA 95 00F5 449
03 13 00F5 450 12$: TSTB FWASB_DIRLEN(R10) ; if there were leading nonwild tokens
0099 31 00F8 451 BEQL 15$ ; with other tokens following them
14 AB 68 D0 00FA 452 BRW 70$ ; then check for pattern-string match
2E 11 00FD 453 15$: MOVL (R8),SWBSL_SCRATCH_PAT(R8) ; else move pattern of first dir name
0101 454 BRB 40$ ; to search for into field & go search
0103 455
0103 456
0103 457 : traverse down one level by getting the first subdirectory of the current
0103 458 : directory and appending it. under the following conditions, downward
0103 459 : traversal is aborted in favor of traversing across: the SWB traversal flag
0103 460 : is set; the current directory's level is the maximum traversal level; the
0103 461 : current directory has no subdirectories; the current directory represents
0103 462 : the MFD (i.e. the sole directory is the current directory 000000.dir;1).
0103 463 : if the token string has been exhausted, or if the current directory has no
0103 464 : subdirectories and is at the minimum traversal level, then there are no
0103 465 : directories to be located.
0103 466
0103 467
01 AB 95 0103 468 20$: TSTB SWBSB_PATLEN(R8) ; if token string has been exhausted
03 12 0106 469 BNEQ 25$ ; then signal no more files,
00D5 31 0108 470 BRW 90$ ; otherwise continue
2F 68 04 E4 010B 471 25$: BBSC #SWBSV TRAVERSE,(R8),45$ ; if we are to traverse, then traverse
05 AB 91 010F 472 CMPB SWBSB_MAXIMUM(R8),- ; if we have reached the maximum
2E AA 0112 473 FWASB_DIRLEN(R10) ; traversal level then branch so as to
28 13 0114 474 BEQL 45$ ; begin traversing across
0116 475 SSB #SWBSV ELLIPSIS,- ; only traverse down other than first
0116 476 SWBSL_SCRATCH_PAT(R8) ; time through if have seen an ellipsis
011B 477
011B 478 :
011B 479 : if the base directory (i.e. the directory whose file ID is in the DID
011B 480 : of the FIB) is not the MFD, then continue the downward traversal
011B 481 :
011B 482
54 0130 CA 7D 011B 483 30$: MOVQ FWASQ DIR1(R10),R4 ; get first directory's descriptor
0298 30 0120 484 BSBW CHK_MFD ; check for mfd, if so
0C 12 0123 485 BNEQ 40$ ; then continue the downward traversal
04 AB 97 0125 486 DECB SWBSB_MINIMUM(R8) ; otherwise decrement the minimum
06 E0 0128 487 BBS #SWBSV ELLIPSIS_EXISTS,- ; traversal level, and the maximum
20 68 012A 488 (R8),55$ ; traversal level if there are any
05 AB 97 012C 489 DECB SWBSB_MAXIMUM(R8) ; ellipsis in the entered pattern and
1B 11 012F 490 BRB 55$ ; begin crosswise traversal
0204 CA D4 0131 491 40$: CLRL FFAST_FIBBUF+- ; clear the wildcard context within the
0135 492 FIBSL_WCC(R10) ; FIB to get the first subdirectory
00BC 30 0135 493 BSBW NEXT_SUBDIR ; get first subdirectory of current dir
53 50 E9 0138 494 BLBC R0,67$ ; branch if error occurred otherwise
58 51 E8 013B 495 BLBS R1,70$ ; see if dir spec now matches pattern
013B 496
```



```
013E 498
013E 499
013E 500 : traverse across the directory tree. if we are now at the minimum traversal
013E 501 : level, then there are no more directories to find, otherwise, we back up to
013E 502 : the level of a wild directory by stripping off the lowest level directory,
013E 503 : calling match to retrieve the characteristics of the directory name to be
013E 504 : searched for, and repeating this process as long as the pattern returned
013E 505 : is nonwild. once the level of a wild directory has been reached, the next
013E 506 : directory at the same level matching the returned pattern is found by using
013E 507 : the stripped off directory name to resynchronize the ACP. note that if any
013E 508 : time match returns a status of total success, this can only be do to the
013E 509 : presence of an ellipsis, and any directory will satisfy the pattern.
013E 510 :
013E 511 :
013E 512 45$: CSB #SWBSV VALID DID,(R8) : DID is no longer valid
2E AA 91 0142 513 50$: CMPB FWASB_DIRLEN(R10),- : if at minimum traversal level and
04 A8 03 14 0145 514 : SWBSB_MINIMUM(R8) : no subdirectory was found then exit
0094 31 0147 515 : BGTR 55$ : else continue with the crosswise
0149 516 : BRW 90$ : traversal across the directory tree
014C 517 :
0302 30 014C 518 55$: BSBW PREV DIR : strip off the lowest level directory
7E 54 7D 014F 519 : MOVQ R4,-(SP) : and save its descriptor
68 DD 0152 520 : PUSHL (R8) : save current token context
56 04 A8 9A 0154 521 : MOVZBL SWBSB_MINIMUM(R8),R6 : set descriptor index of 1st wild dir
0184 30 0158 522 : BSBW MATCH : retrieve pattern of dir to search for
68 8ED0 015B 523 : POPL (R8) : restore current token context and
54 8E 7D 015E 524 : MOVQ (SP)+,R4 : descriptor of stripped of directory
07 51 E8 0161 525 : BLBS R1,60$ : if total success returned then branch
02 E1 0164 526 : BBC #SWBSV WILD,- : if the pattern returned was of a
E3 14 A8 0166 527 : SWBSL_SCRATCH_PAT(R8),55$ : nonwild token then repeat process
05 11 0169 528 : BRB 65$ : otherwise continue across traversal
016B 529 60$: SSB #SWBSV ELLIPSIS,- : when total success is returned, set
016B 530 : SWBSL_SCRATCH_PAT(R8) : it up so anything will match pattern
0170 531 :
6C A9 54 06 C1 0170 532 65$: ADDL3 #6,R4,IFBSL_RNS_LEN(R9) : the stripped directory's length (plus
65 54 28 0175 533 : MOVCL R4,(R5),- : 6 for .dir;1) & its name are together
04B6 CA 0178 534 : FFAST_NAMEBUF(R10) : used to resynchronize the ACP
63 2020313B 5249442E 8F 7D 017B 535 : MOVQ #^A\,DIR;1 \,(R3) : append .dir;1 to the directory name
0204 CA 01 0186 536 : MOVL #1,FWAST_FIBBUF+- : indicate that the ACP is to
018B 537 : FIBSL_WCT(R10) : resynchronize by setting a bit
0066 30 018B 538 : BSBW NEXT SUBDIR : get next directory at the same level
2C 50 E9 018E 539 67$: BLBC R0,80$ : error - go handle it
02 51 E8 0191 540 : BLBS R1,70$ : success - check for pattern match
A8 11 0194 541 : BRB 45$ : failure - continue 1 level up
```

```

0196 543
0196 544 :
0196 545 : determine the match status of the current directory specification against
0196 546 : the pattern. there are three possible outcomes. the match could be totally
0196 547 : successful, in which case the next directory meeting the stated requirements
0196 548 : has been found. the match could be partially successful indicating that
0196 549 : while the current specification matches the leading part of the pattern
0196 550 : it is insufficient for a total match, and downward traversing should
0196 551 : continue. finally, the match could be a total failure. this can only occur
0196 552 : if we are traversing within a bounded ellipsis, and can never hope to
0196 553 : match the trailing tokens from the current level. we continue by traversing
0196 554 : across.
0196 555 :
0196 556 :
4C 6A 1B E0 0196 557 70$: BBS #FWASV_GRPMBR,(R10),100$; if UIC then total success
      68 DD 019A 558 PUSH (R8) : save the current token information
56 04 A8 9A 019C 559 MOVZBL SWBSB_MINIMUM(R8),R6 : set descriptor index of 1st wild dir
      07 A8 90 01A0 560 MOV SWBSB_DIRWCFLGS(R8),- : reinitialize the directory wildcard
      05 AA 01A3 561 FWASB_DIRWCFLGS(R10) : context to its value before 1st srch
      0137 30 01A5 562 BSBW MATCH : determine state of the match
      68 8ED0 01A8 563 POPL (R8) : restore current token information
      38 51 E8 01AB 564 BLBS R1,100$ : total success - find dir's DID
      07 A8 90 01AE 565 MOV SWBSB_DIRWCFLGS(R8),- : restore wild card
      05 AA 01B1 566 FWASB_DIRWCFLGS(R10) : directory context
      96 50 E9 01B3 567 BLBC R0,55$ : failure - traverse across
      FF5E 31 01BA 568 CSB #SWBSV_VALID_DID,(R8) : partial success - set DID invalid
      569 BRW 30$ : and traverse down

```

```
01BD 571
01BD 572
01BD 573 : if an error occurred during the attempt to find the next directory, or the
01BD 574 : DID of the next directory, traversal of the current subtree must be aborted
01BD 575 : to avoid looping on the same error. if the directory specification on entry
01BD 576 : was wild and the directory was not found, or was do to illegal directory
01BD 577 : format, this traversal takes place immediately. in all other circumstances
01BD 578 : the error is immediately reported.
01BD 579 :
01BD 580
01BD 581 80$: SSB #SWBSV_TRAVERSE,(R8) ; set the SWB traverse flag
01BD 582 BBC #FWASV_WILD_DIR,- ; if the directory specification was
01BD 583 (R10),T20$ ; nonwild then report the error
51 2E 6A E1 01C1 584 MOVL IFBSL_LAST_FAB(R9),R1 ; obtain the address of the FAB
24 A9 D0 01C3 585 CMPW FABSL_STV(R1),- ; if the directory or DID could not
OC A1 B1 01C9 586 #SS$_NOSUCHFILE ; be found then continue the
0910 8F 13 01CF 587 BEQL 85$ ; crosswise traversal one level up
08 08 13 01CF 588 CMPW FABSL_STV(R1),- ; if the error was not do to illegal
OC A1 B1 01D1 589 #SS$_BADIRECTORY ; directory format then report the
0828 8F 12 01D7 590 BNEQ 120$ ; error immediately
1A 12 01D9 591 85$: CSB #SWBSV_TRAVERSE,(R8) ; clear traversal bit,
FF5E 31 01DD 592 BRW 45$ ; and go traverse
01E0 593
01E0 594 : if there are no more files to search, return indicating no more files.
01E0 595 :
01E0 596 :
01E0 597
01E0 598 90$: RMSERR NMF ; indicate that there are no more
05 01E5 599 RSB ; directories to search and return
01E6 600
01E6 601 : if a directory specification has been found that matches the entered pattern,
01E6 602 : find the DID of the directory specification (unless it is still valid),
01E6 603 : and return success.
01E6 604 :
01E6 605 :
01E6 606
06 68 05 E4 01E6 607 100$: BBSC #SWBSV_FIRST,(R8),110$ ; first time through then DID is valid
0326 30 01EA 608 BSBW FIND DIR ; find the DID of the directory spec
CD 50 E9 01ED 609 BLBC R0,80$ ; go handle any errors encountered
05 01F0 610 110$: RMSSUC ; else indicate success and
01F3 611 120$: RSB ; return
01F4 612
```



```
01F4 614 .SBTTL NEXT_SUBDIR, Find the Next Subdirectory
01F4 615
01F4 616 :++
01F4 617
01F4 618 NEXT_SUBDIR: find the next subdirectory
01F4 619
01F4 620 find the next subdirectory of the current directory specification.
01F4 621 the next subdirectory might be the first subdirectory within the
01F4 622 current specification, if we are currently traversing down the
01F4 623 directory tree, or it might be the next subdirectory after the last
01F4 624 subdirectory located within this directory specification, if we are
01F4 625 traversing across the directory tree. if a subdirectory is found,
01F4 626 it is appended to the current directory specification.
01F4 627
01F4 628 inputs:
01F4 629
01F4 630 r8 = SWB address
01F4 631 r9 = IFAB address
01F4 632 r10 = FWA address
01F4 633
01F4 634 outputs:
01F4 635
01F4 636 r0 = status
01F4 637 r1 = false if no subdirectories left
01F4 638 true if subdirectory located
01F4 639
01F4 640 :--
01F4 641
01F4 642 NEXT_SUBDIR:
01F4 643
01F4 644 :
01F4 645 : construct the file name to search for within the current directory
01F4 646 : specification. the SWB field SWBSL_SCRATCH_PAT contains information about
01F4 647 : the subdirectory we are to search for. *.dir;1 is always searched for
01F4 648 : whenever we are "within" an ellipsis, or an ellipsis has been encountered
01F4 649 : in the building of the current specification; otherwise pattern information
01F4 650 : is present within within the FWA field.
01F4 651 :
01F4 652 :
01F4 653 MOVAB SWBSL_SCRATCH_BUF(R8),R3; obtain the address of the buffer
01F4 654 MOVL R3,FWA$Q_RNS+4(R10); and move it into the descriptor
01F4 655 BBC #SWBSV_ELLIPSIS,-; if the pattern in the buffer is
01F4 656 SWBSL_SCRATCH_PAT(R8),5$; that of an ellipsis, then we are
01F4 657 MOVAB #^A'^^,(R3)+; to search for *.dir;1 so we move a ^
01F4 658 BRB 10$; into the buffer and go append .dir;1
01F4 659
01F4 660 5$: MOVZBL SWBSL_SCRATCH_PAT+1(R8),R0; create a descriptor of the directo
01F4 661 MOVZBL SWBSL_SCRATCH_PAT+2(R8),R1; we are to search for in r0/r1 and
01F4 662 MOVCL R0,SWBSQ_PATTERN+4-; move the name of the directory
01F4 663 (R8)[R1],(R3); into the buffer
01F4 664
01F4 665 10$: MOVL #^A\..DIR\,(R3)+; append the file type to the dir name
01F4 666 MOVW #^A';1',(R3)+; append the version number to the name
01F4 667 SUBL3 FWA$Q_RNS+4(R10),R3,-; compute the length of the dir name to
01F4 668 FWA$Q_RNS(R10); be searched for into its descriptor
01F4 669
01F4 670 :
```

53	18	A8	9E	01F4	653		
018C	CA	53	D0	01F8	654		
		00	E1	01FD	655		
05	14	A8		01FF	656		
83		2A	90	0202	657		
		0E	11	0205	658		
				0207	659		
50	15	A8	9A	0207	660	5\$:	
51	16	A8	9A	020B	661		
63	10	B841	50	020F	662		
			28	0215	663		
				0215	664		
83	5249442E	8F	D0	0215	665	10\$:	
83	3138	8F	B0	021C	666		
0188	CA	53	C3	0221	667		
				0229	668		
				0229	669		
				0229	670		

```
0229 671 : the DID of the current directory specification must be found and placed
0229 672 : in the FIB in order to perform searches using the ACP.
0229 673 :
0229 674 :
0A 68 05 E4 0229 675 BBSC #SWBSV_FIRST,(R8),15$ : if this is the first time through
06 07 E0 0220 676 BBS #SWBSV_VALID_DID,- : or the DID is still valid, then it
06 68 022F 677 (R8),15$ : is not necessary to find the DID
02DF 30 0231 678 BSBW FIND_DIR : if there is any problem finding the
7A 50 E9 0234 679 BLBC R0,70$ : DID of the current specification
0237 680 : return immediately, else continue
0237 681 :
0237 682 :
0237 683 : required as input to the ACP (or the routine which is responsible for
0237 684 : calling the ACP) is that a descriptor of the FIB exist in FWASQ_FIB(R10),
0237 685 : that name string wildcarding be turned on within the FIB, and that the
0237 686 : descriptor of the result buffer be initialized with the size of the
0237 687 : maximum possible file name string. RMSSTALL also requires that general
0237 688 : register R8 contains the address of the FAB.
0237 689 :
0237 690 :
0237 691 15$: MOVZBL #FIBSC_LENGTH,- : Load the length of the FIB
023A 692 FWASQ_FIB(R10) : into the FIB descriptor
01F4 CA 9E 023C 693 MOVAB FWAST_FIBBUF(R10),- : Load the address of the FIB
14 AA 0240 694 FWASQ_FIB+4(R10) : into the FIB descriptor
0242 695 MOVZWL #FWASS_NAMEBUF+- : initialize the length field
0243 696 FWASS_TYPEBUF+- : of the result descriptor
0243 697 FWASS_VERBUF,- : with the maximum size that
0243 698 FWASQ_NAME(R10) : a file name can be
0170 CA 012E 8F 0243 698 MOVW #FIBSM_WILD,- : set the bit within the FIB which
0100 8F B0 0249 699 FWAST_FIBBUF+- : indicates that a wildcard name
0208 CA 0240 700 FIBSM_NMCTL(R10) : search is to be performed
0250 701
0250 702
```

```
0250 704 :
0250 705 : the ACP will search for the next directory within the current directory
0250 706 : specification, whose DID is already resident within the FIB, because the
0250 707 : name string wildcard bit has been set and the input descriptor points to a
0250 708 : buffer containing the string to be searched for. if the FIB field FIBSL_WCC
0250 709 : has been cleared, then to the ACP the next directory is the very first
0250 710 : subdirectory in the current directory specification which matches the pattern
0250 711 : in the buffer. on the other hand, if this same field has been set to one,
0250 712 : then the next directory is the first subdirectory in the current directory
0250 713 : specification which matches the pattern in the buffer, and follows the
0250 714 : subdirectory described by the descriptor FWASQ_NAME(R10) (contains the
0250 715 : address of the buffer containing the subdirectory's name), and the longword
0250 716 : IFB_L_RNS_LEN(R9) (contains the length of the subdirectory's name). the
0250 717 : following are the parameters required by the ACP to be present on the
0250 718 : current stack when it is called.
0250 719 :
0250 720 : P1 #IOS ACCESS - ACP function code
0250 721 : P2 FWASQ_RNS(R10) - address of the input name descriptor
0250 722 : P3 IFBSL_RNS_LEN(R9) - longword to receive result name's
0250 723 : length, and input as previous
0250 724 : position in directory
0250 725 : P4 FWASQ_NAME(R10) - address of result descriptor and
0250 726 : input to ACP as previous position
0250 727 : in directory
0250 728 : P5 0
0250 729 : P6 0
0250 730 :
0250 731 :
58 24 A9 D0 0250 732 20$: MOVL IFBSL_LAST_FAB(R9),R8 ; of the FAB into R8, and go
      7E 7C 0254 733 : -(SP) ; place P5 & P6 on stack
      0170 CA 9F 0256 734 : PUSHAB FWASQ_NAME(R10) ; push result descriptor address - P4
      6C A9 9F 025A 735 : PUSHAB IFBSL_RNS_LEN(R9) ; push length field - P3
      0188 CA 9F 025D 736 : PUSHAB FWASQ_RNS(R10) ; push input name descriptor - P2
      50 32 3C 0261 737 : MOVZWL #IOS_ACCESS,R0 ; set ACP function code in R0
00000000'EF 16 0264 738 : JSB RMSFCPFNC ; call the ACP and wait for reply
      04 E0 026A 739 :
      44 6B E0 026A 740 : BBS #IMPSV_IORUNDOWN,- ; if I/O Rundown is in progress,
      4C AA D0 026C 741 : (R11),75$ ; then RMOWILD is prematurely aborted
58 43 50 E9 026E 742 : MOVL FWASL_SWB_PTR(R10),R8 ; recover SWB address
      43 50 E9 0272 743 : BLBC R0,80$ ; branch if no errors
      0275 744 :
      0275 745 :
      0275 746 : the ACP found the next subdirectory - extract it for processing. if the
      0275 747 : directory name has a null length, go resynchronize the ACP and find the
      0275 748 : next directory. subtrees rooted at null length directory filenames are
      0275 749 : pruned.
      0275 750 :
      0275 751 :
55 54 6C A9 3C 0275 752 40$: MOVZWL IFBSL_RNS_LEN(R9),R4 ; get a descriptor of the result's file
      0486 CA 9E 0279 753 : MOVAB FWASL_NAMEBUF(R10),R5 ; name by chopping off the substring
      54 06 C2 027E 754 : SUBL2 #6,R4 ; dir:1 and resetting the length
      1E 13 0281 755 : BEQL 55$ ; if null length, go resynch ACP
      0283 756 :
      0283 757 :
      0283 758 : if the file found by the ACP was the MFD itself (i.e. the file 000000.dir:1)
      0283 759 : then skip it by recalling the ACP giving it this file as its current position
      0283 760 : within the MFD. this is so directory specifications such as [*.***], [*.], and
```



```
0283 761 : [*,*] won't return the MFD.
0283 762 :
0283 763 :
0135 30 0283 764 BSBW CHK_MFD : check for mfd, if so the reset
19 13 0286 765 BEQL 55$ : and resynchronize the ACP
0288 766 :
0288 767 :
0288 768 : if the directory was given in UIC format (but wild !!), then make sure
0288 769 : only numeric directory names will be accepted as valid UIC format names.
0288 770 :
0288 771 :
1C 6A 18 E1 0288 772 45$: BBC #FWASV_GRPMBR,(R10),60$ : branch if not in UIC format
50 54 7D 0288 773 MOVQ R4,R0 : duplicate result name descriptor
028F 774 :
30 61 91 028F 775 50$: CMPB (R1),#^A'0' : if the name coallates lower then any
0D 1F 0292 776 BLSSU 55$ : valid UIC name - traverse across
37 81 91 0294 777 CMPB (R1),#^A'7' : if the result name coallates higher
42 1A 0297 778 BGTRU 90$ : then any valid UIC name, then
F3 50 F5 0299 779 SOBGTR R0,50$ : go return no more files
029C 780 :
06 54 D1 029C 781 CMPL R4,#6 : if the result name is 6 numbers long
07 13 029F 782 BEQL 60$ : then it is a valid UIC name
02A1 783 :
0204 CA 01 D0 02A1 784 55$: MOVL #1,FWAST_FIBBUF+- : resynchronize the ACP to continue
02A6 785 FIB$L_WCT(R10) : the search, reload the address
AB 11 02A6 786 BRB 20$ : look for the next subdirectory
02A8 787 :
02A8 788 :
02A8 789 : append the new subdirectory name to the current directory specification
02A8 790 : and return success - i.e. a subdirectory was found.
02A8 791 :
02A8 792 :
51 0223 30 02A8 793 60$: BSBW APPEND_DIR : append the subdirectory
50 01 D0 02AB 794 MOVL #1,R1 : indicate that a subdirectory was
01 01 D0 02AE 795 65$: MOVL #1,R0 : found by setting both r0 and r1
05 05 02B1 796 70$: RSB : before returning
02B2 797 :
02B2 798 75$: RMSERR NMF : setting a default error of no more
05 05 02B7 799 RSB : files in R0 and returning
02B8 800 :
02B8 801 :
02B8 802 : we divide ACP errors into two catagories - fatal and nonfatal. nonfatal
02B8 803 : errors, such as no more subdirectories within the current directory
02B8 804 : specification, are handled by this module. fatal errors maybe handled by this
02B8 805 : module depending upon their nature. both types of errors usaully result in
02B8 806 : the traversal continuing, but in a crosswise manner one level up from the
02B8 807 : level of the current directory specification.
02B8 808 :
02B8 809 :
0910 8F 50 B1 02B8 810 80$: CMPW R0,#SS$_NOSUCHFILE : if the ACP was unable to find a
1C 13 02BD 811 BEQL 90$ : subdirectory return no such file
0930 8F 50 B1 02BF 812 CMPW R0,#SS$_NOMOREFILES : if the ACP found no more files in the
15 13 02C4 813 BEQL 90$ : sequence return no more files
58 58 DD 02C6 814 PUSHL R8 : save the SWB address
24 A9 D0 02C8 815 MOVL IFB$L_LAST_FAB(R9),R8 : storing other errors requires a(FAB)
00000000'EF 16 02CC 816 RMSERR FND_RT : set default error
02D1 817 JSB RMS$APERR : map to RMS error
```

RMOWILD
V04-000

DIRECTORY WILDCARDING
NEXT_SUBDIR, Find the Next Subdirectory

B 11

16-SEP-1984 00:40:21 VAX/VMS Macro V04-00
5-SEP-1984 16:22:41 [RMS.SRC]RMOWILD.MAR;1

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(15)

58	8ED0	02D7	818	POPL	R8	:	restore SWB address to R8	
	05	02DA	819	RSB		:	return fatal error	
		02DB	820					
51	D4	02DB	821	90\$:	CLRL	R1	:	indicate that no subdirectory was
CF	11	02DD	822	BRB	65\$:	found and no fatal error

RMOWILD
V04-000

```

02DF 824      .SBTTL MATCH, Compare Directory Specification with Pattern String
02DF 825
02DF 826      :++
02DF 827
02DF 828      MATCH:      compare directory specification with pattern string
02DF 829
02DF 830      this routine is responsible for comparing the current directory
02DF 831      specification with the current pattern string. it makes this comparison
02DF 832      one token/pattern at a time, recursively calling itself with the
02DF 833      remainder of the pattern string and/or directory specification when it
02DF 834      finds the current token matches the current directory name. the
02DF 835      algorithm employed will try all possible matching combinations when
02DF 836      ellipses are involved in order to attempt to find a suitable
02DF 837      configuration. note that it is in the very nature of the directory
02DF 838      wildcarding algorithm, that this routine can fail only when we
02DF 839      have traversed down too deeply, because of an ellipsis, such that the
02DF 840      input pattern can never be matched. most often, a status of total
02DF 841      or partial success is returned, and in the latter case, information
02DF 842      about the next directory to look for is returned as well.
02DF 843
02DF 844      Inputs:
02DF 845
02DF 846      r6 = descriptor index of current directory name
02DF 847      r8 = swb
02DF 848      r10 = fwa
02DF 849
02DF 850      outputs:
02DF 851
02DF 852      r0 = true if match was successful, false for fatal
02DF 853      r1 = degree of success - total or partial
02DF 854      meaningless if r0 = false
02DF 855
02DF 856      FWASB_DIRWCFLGS is set appropriately if the match was totally
02DF 857      successful, trashed otherwise
02DF 858
02DF 859      SWBSL_SCRATCH_PAT contains information about the next directory to search fo
02DF 860      when a status of partial success is returned
02DF 861
02DF 862      --
02DF 863
52 0130 CA46 7D 02DF 864 MATCH: MOVQ    FWASQ_DIR1(R10)[R6],R2 ; get current directory's descriptor
02E5 865
02E5 866
02E5 867      : if there are tokens remaining but no directories, this means that not
02E5 868      enough of the tree has been downward traversed to match the input pattern
02E5 869      string. a status of partial success is returned so that the downward
02E5 870      traversal will continue as is required. there is one exception. if the
02E5 871      current token is an unbounded ellipsis (and thus the last token), it
02E5 872      matches the empty current directory, so a status of total success is
02E5 873      returned.
02E5 874
02E5 875
01 AB 95 02E5 876      TSTB    SWBSB_PATLEN(R8)      ; if there are no more tokens left
68 13 02E8 877      BEQL    70$                          ; then branch to handle that condition
52 B5 02EA 878      TSTW    R2                          ; if both tokens & directories are left
0E 12 02EC 879      BNEQ    10$                          ; branch to handle that condition too
00 E1 02EE 880      BBC      #SWBSV_ELLIPSIS,-          ; if the current token is an unbounded

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03 68 07 68 02F0 881 (R8),1$ ; ellipsis then return success, else
      01 E0 02F2 882 #SWB$V_BOUNDED,(R8),1$ ; return partial success as the current
      0097 31 02F6 883 BBS ; directory specification is too short
      0079 31 02F9 884 1$: BRW 120$
              02FC 885 BRW 110$
              02FC 886
              02FC 887 : if there are both tokens and directories remaining, and the current token
              02FC 888 : is an unbounded ellipsis (and thus the last token), we match the current
              02FC 889 : directory with the ellipsis, move onto the next directory, and recurse.
              02FC 890 : matching the directory with the ellipsis requires adjustment of the
              02FC 891 : directory wild card context.
              02FC 892
              02FC 893
              02FC 894 10$: BBC #SWB$V_ELLIPSIS,- ; if the current token is not an
              02FE 895 (R8),30$ ; ellipsis branch, but if it is an
64 68 0D 68 E1 0300 896 BBC #SWB$V_BOUNDED,(R8),95$ ; unbounded ellipsis, then match the
      01 E1 0304 897 ; current directory against the
              0304 898 ; ellipsis, and go continue

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0304 900 :
0304 901 : if there are both tokens and directories remaining, and the current token
0304 902 : is not a bounded ellipsis, then the action take depends upon the nature of
0304 903 : the token. if the token is a bounded ellipsis, the current directory name
0304 904 : is matched against the ellipsis bounds. if the match succeeds, we recurse
0304 905 : with the next token and directory. if the match fails, and it is impossible
0304 906 : to ever match the entire input pattern from the current directory depth, we
0304 907 : return failure, otherwise, we match the current directory with the ellipsis
0304 908 : and recurse with the next directory name. finally, if the current token is
0304 909 : not an ellipsis, we match it directly with the current directory name.
0304 910 : success is handled as above. failure means that we must have prematurely
0304 911 : matched an ellipsis bounds. our course of action is to back up to the last
0304 912 : ellipsis, match the bounds directory to the ellipsis, and continue the
0304 913 : recursion.
0304 914 :
0304 915 :
52 7E 52 7D 0304 916 20$: MOVQ R2,-(SP) : save the current directory descriptor
00CA 30 0307 917 BSBW NEXT_PATTERN : roll forward to the next token
52 8E 7D 030A 918 MOVQ (SP)+,R2 : restore the directory descriptor
030D 919
54 01 A8 9A 030D 920 30$: MOVZBL SW$B_PATLEN(R8),R4 : create a descriptor for the current
55 02 A8 9A 0311 921 MOVZBL SW$B_PPOS(R8),R5 : token by moving its length into r4
55 10 A8 C0 0315 922 ADDL2 SW$B_PATTERN+4(R8),R5 : and computing its address in r5
FFFF0000 8F CA 0319 923 BICL2 #*FFFF0000,R2 : clear any stale FSCB bits
00000000'EF 16 0320 924 JSB FM$SMATCH_NAME : test for token-directory name match
05 50 E9 0326 925 BLBC R0,40$ : branch if no match
00A8 30 0329 926 BSBW NEXT_PATTERN : if they match, roll forward to next
3C 11 032C 927 BRB 100$ : token, and go recurse once more
032E 928
27 68 0158 30 032E 929 40$: BSBW PREV_PATTERN : roll back to previous token and if it
00 00 0331 930 BBC #SW$V_ELLIPSIS,(R8),90$ : isn't an ellipsis continue rollback
005F 30 0335 931 BSBW SET_WC : otherwise match directory to ellipsis
07 56 91 0338 932 CMPB R6,#FW$C_MAXSUBDIR : if we are at the maximum depth then
13 1E 033B 933 BGEQU 60$ : go return failure otherwise go
0138 CA46 D5 033D 934 TSTL FW$Q_DIR1+8(R10)[R6] : if there are no more directories, go
26 12 0342 935 BNEQ 100$ : test if pattern can ever be matched
0344 936 : continue the recursion
0344 937
54 03 A8 83 0344 938 50$: SUBB3 SW$B_TOKENS_LEFT(R8),- : if we are at a directory depth such
05 A8 0347 939 SW$B_MAXIMUM(R8),R4 : that the input pattern can never be
2E AA 54 91 034A 940 CMPB R4,FW$B_DIRLEN(R10) : matched, go return failure, otherwise
25 1E 034E 941 BGEQU 110$ : we go return partial success
0350 942
50 D4 0350 943 60$: CLRL R0 : if we are to return failure we clear
51 D4 0352 944 CLRL R1 : both general registers r0 and r1
05 0354 945 RSB : and return to recurse upwards
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0355 947
0355 948
0355 949 : if there are neither tokens nor directories left, then the directory
0355 950 : specification does match the pattern, and so we go return total success.
0355 951 : if there are no tokens left, but there are directories, this means we
0355 952 : must have prematurely matched an ellipsis bounds. our course of action
0355 953 : is to backup to the last ellipsis, match the bounds directory to the
0355 954 : ellipsis, and continue the recursion.
0355 955
0355 956
012D 52 D5 0355 957 70$: TSTL R2 : if there are not any tokens or
37 13 0357 958 BEQL 120$ : directories then go return success
012D 30 0359 959 BSBW PREV_PATTERN : otherwise backup one token
035C 960
035C 961
035C 962 : when a rollback to the last encountered ellipsis is specified, the
035C 963 : directory matching the ellipsis's bounds is now matched against the ellipsis
035C 964 : itself, the wild card directory context is appropriately altered, and we
035C 965 : attempt to continue the matching process from this position.
035C 966
035C 967
012A 30 035C 968 90$: BSBW PREV_PATTERN : now rollback one token and one
56 D7 035F 969 DECL R6 : directory, unless can't back up any,
EC 50 E9 0361 970 BLBC R0,60$ : and if token is not an
F4 68 00 E1 0364 971 BBC #SWBSV_ELLIPSIS,(R8),90$ : ellipsis continue rollback, otherwise
2D 10 0368 972 95$: BSBB SET_WCC : match dir to ellipsis and continue
036A 973
036A 974
036A 975 : we want to see if the remaining directory specification matches the
036A 976 : remaining pattern tokens. Thus, we increment the directory descriptor index
036A 977 : to the descriptor of the next directory, and we recurse by having match
036A 978 : call match.
036A 979
036A 980
07 56 91 036A 981 100$: CMPB R6,#FWASC_MAXSUBDIR : if we are the maximum directory level
21 13 036D 982 BEQL 120$ : then go return total success
56 D6 036F 983 INCL R6 : increment dir index to next position
FF6B 30 0371 984 BSBW MATCH : see if remaining dir & tokens match
05 0374 985 RSB : return final result
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0375 987
0375 988
0375 989 : if a status of partial success is to be returned, general register r0 is
0375 990 : set to one, general register r1 is cleared, the information about the next
0375 991 : directory to search for is place in the temporary buffer SWBSL_SCRATCH_PAT,
0375 992 : and we return to initiate upwards recursion.
0375 993
0375 994
14 A8 51 D4 0375 995 110$: CLRL R1 : partial success requires a zeroed r1
      68 D0 0377 996 : (R8),SWBSL_SCRATCH_PAT(R8) : put token characteristics into buf
      06 E1 037B 997 : #SWBSV_ELLIPSIS_EXISTS,- : if no ellipsis exists in the input
14 68 037D 998 : (R8),130$ : pattern go return partial success
      0C E0 037F 999 : #SWBSV_ELLIPSIS,- : if the current token is an ellipsis
10 68 0381 1000 : (R8),130$ : go return partial success
2E AA 91 0383 1001 : FWASB_DIRLEN(R10),- : if there are ellipses but they
06 A8 0386 1002 : SWBSB_FIRST_E(R8) : all follow the current token then
      09 1F 0388 1003 : 130$ : go return partial success
      88 038A 1004 : #SWBSM_ELLIPSIS!- : otherwise set the ellipsis and wild
      038B 1005 : SWBSM_WILD,- : bits in the returned buffer so that
14 A8 05 038B 1006 : SWBSL_SCRATCH_PAT(R8) : *.dir;1 will be searched for and
      03 11 038E 1007 : 130$ : go return partial success
      0390 1008
      0390 1009
      0390 1010 : if a status of total success is to be returned, both general registers r0
      0390 1011 : and r1 are set to one before we return to initiate upwards recursion.
      0390 1012
      0390 1013
51 01 D0 0390 1014 120$: MOVL #1,R1 : for total success, set both
50 01 D0 0393 1015 130$: MOVL #1,R0 : general registers r0 and r1
      05 0396 1016 : RSB : before returning

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0397 1018 .SBTTL SET_WCC, Maintain Directory Wildcard Context
0397 1019
0397 1020 :++
0397 1021
0397 1022 SET_WCC: maintain directory wildcard context
0397 1023
0397 1024 this routine adjusts the directory wild card context so that it is
0397 1025 consistant with the current directory specification. it is only
0397 1026 called when a directory name is matched to an ellipsis becomming
0397 1027 wild, and requiring that the appropriate bit (corresponding to its
0397 1028 level(-1) be set within this field.
0397 1029
0397 1030 inputs:
0397 1031
0397 1032 r6 = number of bit to be set after shifting subfield
0397 1033 r10 = fwa
0397 1034
0397 1035 outputs:
0397 1036
0397 1037 FWASB_DIRWCFLGS with a context appropriate for the current
0397 1038 directory specification
0397 1039
0397 1040 :--
0397 1041
0397 1042 SET_WCC:
0397 1043 SUBL3 R6,#FWASC_MAXSUBDIR+1,R0; get length of subfield to be shifted
0397 1044 EXTZV R6,R0,-; extract the FWASB_DIRWCFLGS subfield
0397 1045 03A1 1045 FWASB_DIRWCFLGS(R10),R1; to be shifted to the left, shift the
0397 1046 03A1 1046 #1,R1,R1; subfield one bit to the left,
0397 1047 03A5 1047 R1,R6,R0,-; reinsert the shifted subfield, and
0397 1048 03AB 1048 FWASB_DIRWCFLGS(R10); set the bit corresponding to the
0397 1049 03AB 1049 R6,FWASB_DIRWCFLGS(R10); directory now matching the ellipsis
0397 1050 05 03B0 1050 RSB; return

```

```

51 05 50 08 56 C3
05 AA 51 51 01 9C
05 AA 50 56 51 F0

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```
03B1 1052      .SBTTL  CHK_MFD, Check Current Token to Match MFD
03B1 1053
03B1 1054      :++
03B1 1055      :
03B1 1056      CHK_MFD:      check for mfd
03B1 1057      :
03B1 1058      this routine checks the current token to see if it is the mfd
03B1 1059      :
03B1 1060      inputs:
03B1 1061      :
03B1 1062      r4/r5 = descriptor of current token
03B1 1063      r10 = fwa, particularly fwa$t_fibbuf
03B1 1064      :
03B1 1065      outputs:
03B1 1066      :
03B1 1067      Z-bit = set iff mfd
03B1 1068      :
03B1 1069      :--
03B1 1070
00040004 03B1 1071 MFD_FID:
30 30 30 30 30 30 03B1 1072      .LONG    <FID$C_MFD@16>+FID$C_MFD ; fid of the mfd
03B5 1073 MFD_NAME:
03B5 1074      .ASCII  \000000\      ; ascii name of mfd
03B8 1075
03B8 1076 CHK_MFD:
03B8 1077      CMPL    B^MFD_FID,-      ; if the base directory (i.e. the
03BE 1078      FWA$T_FIBBUF+-      ; directory whose file ID is in the DID
03C1 1079      FIB$W_DID(R10)      ; of the FIB) is not the MFD, then
03C1 1080      BNEQ    10$          ; can't be the mfd
03C3 1081      CMPW    #6,R4      ; if the file does not have exactly six
03C6 1082      BNEQ    10$          ; chars then it can't be 000000.dir;1
03C8 1083      CMPL    B^MFD_NAME,(R5) ; if the directory isn't 000000.dir;1
03CC 1084      BNEQ    10$          ; then continue the downward traversal
04 A5 E4 AF B1 03CE 1085      CMPW    B^MFD_NAME,4(R5)
05 03D3 1086 10$:      RSB      ; return
```



```
03D4 1088
03D4 1089      .SBTTL NEXT_PATTERN, Skip to Next Pattern Token
03D4 1090
03D4 1091      :++
03D4 1092      :
03D4 1093      NEXT_PATTERN: skip to next pattern token
03D4 1094      :
03D4 1095      skip to the next token in the pattern string. a
03D4 1096      token is defined to be any directory name or an
03D4 1097      ellipsis. after skipping to the next token, it
03D4 1098      is parsed.
03D4 1099
03D4 1100      inputs:
03D4 1101
03D4 1102      r8 = swb address
03D4 1103
03D4 1104      outputs:
03D4 1105
03D4 1106      :--
03D4 1107
03D4 1108 NEXT_PATTERN:
03 68 00 E0 03D4 1109      BBS      #SWBSV ELLIPSIS,(R8),10$; if the current token is not an
03  A8 97 03D8 1110      DECB      SWBSB_TOKENS_LEFT(R8) ; ellipsis, decrement the token counter
03D8 1111
01  A8 80 03D8 1112 10$:  ADDB2      SWBSB_PATLEN(R8),- ; position the pattern offset
02  A8 91 03DE 1113      SWBSB_PPOS(R8) ; to the next delimiter
02  A8 91 03E0 1114      CMPB      SWBSB_PPOS(R8),- ; if there are no more tokens (i.e. we
0C  A8 07 03E3 1115      SWBSQ_PATTERN(R8) ; have reached the end of the token
03 07 1E 03E5 1116      BGEQU      PARSE_PATTERN ; string) or if the next token is an
03 03 E1 03E7 1117      BBC      #SWBSV DELIMITER,- ; ellipsis, then there is no
03 68 96 03E9 1118      (R8),PARSE_PATTERN ; need to bypass the delimiter token
02  A8 96 03EB 1119      INCB      SWBSB_PPOST(R8) ; too, otherwise, there is such a need
03EE 1120      ; drop thru to parse_pattern
```

```
.SBTTL PARSE_PATTERN, Parse Current Pattern Token

03EE 1122
03EE 1123
03EE 1124
03EE 1125
03EE 1126
03EE 1127
03EE 1128
03EE 1129
03EE 1130
03EE 1131
03EE 1132
03EE 1133
03EE 1134
03EE 1135
03EE 1136
03EE 1137
03EE 1138
03EE 1139
03EE 1140
03EE 1141
03EE 1142
03EE 1143
03F1 1144
03F1 1145
03F1 1146
03F1 1147
03F5 1148
03F9 1149
03FC 1150
03FF 1151
0401 1152
0401 1153
0401 1154
0401 1155
0401 1156
0401 1157
0404 1158
0406 1159
040B 1160
040D 1161
0410 1162
0410 1163
0410 1164
0413 1165
0415 1166
0419 1167
041C 1168
041E 1169
041E 1170
041E 1171
041E 1172
041E 1173
041E 1174
0422 1175
0424 1176
0428 1177
042B 1178

        PARSE_PATTERN: parse current pattern token
        set the length and characteristics flags of the
        current token in the pattern string.
        inputs:
            r8 = swb address
        outputs:
            swb$patlen = length of token, 0 if none
            swb$flags = flags describing token
        :--
        PARSE_PATTERN:
            BICB2    #SWBSM_ELLIPSIS!-      ; clear status flags
                   SWBSM_BOUNDED!-
                   SWBSM_WILD!-
                   SWBSM_DELIMITER,(R8)
            MOVQ     SWBSQ_PATTERN(R8),R2    ; get string descriptor
            MOVZBL   SWBSB_PPOS(R8),R1      ; current offset into string
            ADDL2    R1,R3                  ; address of string left
            SUBL2    R1,R2                  ; length of string left
            BEQL     50$                    ; branch if nothing left

        : check if token is an ellipsis
        :
        20$:      CMPL     R2,#3              ; 3 characters left?
                   BLSSU    10$              ; branch if not
                   CMPW     (R3),#^A'...'    ; ellipsis?
                   BNEQ     10$              ; branch if not
                   BISB2    #SWBSM_ELLIPSIS!- ; mark ellipsis is current
                   SWBSM_BOUNDED!-
                   SWBSM_WILD,(R8)
            CMPL     R2,#3                  ; anything following ellipsis?
            BGTRU    5$                    ; branch if yes
            CSB      #SWBSV_BOUNDED,(R8)    ; mark unbounded
            5$:      MOVL    #3,R2           ; set length of ellipsis
                   BRB      50$

        : find delimiter following token
        :
        10$:      LOCC     #^A'...',R2,(R3)  ; find next dot in string
                   BEQL     30$              ; branch if not found
                   SSB      #SWBSV_DELIMITER,(R8) ; assume 1 char, delimiter following
                   CMPL     R0,#3            ; if there are 3 characters left
                   BLSS     30$
```

```
2E2E 8F 01 A1 B1 042D 1179      CMPW 1(R1),#^A'..'      ; then check for ellipsis following
                                04 12 0433 1180      BNEQ 30$              ; branch if not
                                0435 1181      CSB  #SWBSV_DELIMITER,(R8) ; if so, set no delimiter after token
                                0439 1182
                                0439 1183
                                0439 1184      ; if token has wild characters, set wild flag
                                0439 1185
                                0439 1186
63 52 50 C2 0439 1187 30$:      SUBL2 R0,R2              ; length of token passed by
63 52 2A 3A 043C 1188      LOCC #^A'*,R2,(R3)          ; search token for wild *
                                06 12 0440 1189      BNEQ 40$              ; if found, set bit
63 52 25 3A 0442 1190      LOCC #^A'%',R2,(R3)          ; search token for wild %
                                04 13 0446 1191      BEQL 50$              ; if not found, set length
                                0448 1192 40$:      SSB  #SWBSV_WILD,(R8)    ; mark token has wild characters
                                044C 1193
                                044C 1194      ; set length of new token in string (r2 = length)
                                044C 1195
                                044C 1196
                                044C 1197
01 A8 52 90 044C 1198 50$:      MOVB R2,SWBSB_PATLEN(R8) ; set token length
                                05 0450 1199      RSB                      ; return
```



```
.SBTTL PREV_DIR, Strip one Directory Name from Directory Specification

0451 1201      :++
0451 1202      :
0451 1203      :
0451 1204      :
0451 1205      : PREV_DIR: strip one directory name from directory specification
0451 1206      :
0451 1207      : strip the last directory name from the current
0451 1208      : directory specification being built.
0451 1209      :
0451 1210      : inputs:
0451 1211      :
0451 1212      : r10 = fwa address
0451 1213      :
0451 1214      : outputs:
0451 1215      :
0451 1216      : r4/r5 = descriptor of stripped directory name
0451 1217      : r0 = false if no names left to strip, else true
0451 1218      :
0451 1219      :--
0451 1220      :
0451 1221 PREV_DIR:
16 6A 1B E1 0451 1222      BBC      #FWASV_GRPMBR,(R10),10$ : branch if not ufc format
14 14 10 10 0455 1223      BSBB      10$ : strip member portion
2C 50 E9 0457 1224      BLBC      R0,90$ : branch if nothing left
50 0130 CA 3C 045A 1225      MOVZWL   FWASQ DIR1(R10),R0 : obtain length of group portion
0130 CA 54 A0 045F 1226      ADDW2    R4,FWASQ DIR1(R10) : concatenate group and member i.e.
65 54 28 0464 1227      MOVCS      R4,(R5),= : append member onto end of group name
0134 DA40 0467 1228      @FWASQ_DIR1+4(R10)[R0] : and then strip the whole thing off
046B 1229
51 2E AA 9A 046B 1230 10$: MOVZBL   FWASB_DIRLEN(R10),R1 : get number of slots in use
51 51 D7 046F 1231      DECL      R1 : backup over last slot
13 13 19 0471 1232      BLSS      90$ : branch if none left
2E AA 51 90 0473 1233      MOV      R1,FWASB_DIRLEN(R10) : store updated slots in use
51 0130 CA41 7E 0477 1234      MOVAQ   FWASQ DIR1(R10)[R1],R1 : address of stripped descriptor
54 61 7D 047D 1235      MOVQ      (R1),R4 : return descriptor to caller
61 61 B4 0480 1236      CLRW      (R1) : zero length of FWA descriptor
50 01 D0 0482 1237      MOVL      #1,R0 : indicate success and
05 05 0485 1238      RSB : return
0486 1239
50 50 D4 0486 1240 90$: CLRL      R0 : return error - no names left
05 05 0488 1241      RSB
```

```
0489 1243 .SBTTL PREV_PATTERN, Backup to Previous Pattern Token
0489 1244
0489 1245 :++
0489 1246
0489 1247 PREV_PATTERN: backup to previous pattern token
0489 1248
0489 1249 backup one token in the pattern string.
0489 1250
0489 1251 inputs:
0489 1252
0489 1253 r8 = swb ad ess
0489 1254
0489 1255 outputs:
0489 1256
0489 1257 r0 = false if no tokens left to strip, else true
0489 1258 :--
0489 1259
0489 1260 PREV_PATTERN:
52 0C A8 7D 0489 1261 MOVQ SWBSQ_PATTERN(R8),R2 : get string descriptor
51 02 A8 9A 048D 1262 MOVZBL SWBSB_PPOS(R8),R1 : current offset into string
: 38 13 0491 1263 BEQL 80$ : branch if already at start
: 03 51 D1 0493 1264 CMPL R1,#3 : if the previous token is less than
: 18 19 0496 1265 BLSS 5$ : two chars then it can't be an ...
52 FD A341 9E 0498 1266 MOVAB -3(R3)[R1],R2 : if the previous token does not have
62 2E2E 8F B1 049D 1267 CMPW #'A'..'',(R2) : two consecutive dots it can't be an
: 0C 12 04A2 1268 BNEQ 5$ : ellipsis, likewise if it doesn't have
FF A341 2E 91 04A4 1269 CMPB #'A'..' ,-1(R3)[R1] : three consecutive dots it can't be an
: 05 12 04A9 1270 BNEQ 5$ : ellipsis, but if previous token is an
: 51 04 C2 04AB 1271 SUBL2 #3+1,R1 : ellipsis, backup 4 places, and go
: 0F 11 04AE 1272 BRB 50$ : update the position offset
: 51 D7 04B0 1273 5$: DECL R1 : if so, skip over it
: 51 D7 04B2 1274 10$: DECL R1 : skip to previous character
: 09 19 04B4 1275 BLSS 50$ : branch if at start of string
2E 6341 91 04B6 1276 CMPB (R3)[R1],#'A'..' : reached a dot?
: F6 12 04BA 1277 BNEQ 10$ : branch if not
: 03 A8 96 04BC 1278 INCB SWBSB_TOKENS_LEFT(R8) : increment nonellipsis token counter
02 A8 51 01 81 04BF 1279 50$: ADDB3 #1,R1,SWBSB_PPOS(R8) : store updated offset
: FF27 30 04C4 1280 BSBW PARSE_PATTERN : parse current pattern token
: 50 01 D0 04C7 1281 MOVL #1,R0 : indicate success and
: 05 04CA 1282 RSB : return
: 50 D4 04CB 1283 80$: CLRL R0 : indicate failure and
: 05 04CD 1284 RSB : return
```

```
04CE 1286      .SBTTL APPEND_DIR, Append Directory to end of Directory Specification
04CE 1287
04CE 1288      :++
04CE 1289      :
04CE 1290      : APPEND_DIR: append directory to end of directory specification
04CE 1291      :
04CE 1292      : this routine appends a directory name to the end
04CE 1293      : of the current directory spec being assembled.
04CE 1294      :
04CE 1295      : inputs:
04CE 1296      :
04CE 1297      :   r4/r5 = descriptor of directory name.
04CE 1298      :   r10  = fwa address
04CE 1299      :   r8   = swb address
04CE 1300      :
04CE 1301      : outputs:
04CE 1302      :
04CE 1303      :   r1-r3 destroyed
04CE 1304      :--
04CE 1305
04CE 1306 APPEND_DIR:
08 6A 1B E1 04CE 1307      BBC      #FWASV_GRPMBR,(R10),10$ : branch if not uic format
      54 03 D0 04D2 1308      MOVL     #3,R4           : only 3 characters in each part
      55 03 10 04D5 1309      BSBB     10$             : append group portion
      55 54 C0 04D7 1310      ADDL2    R4,R5           : skip to member portion of string
      50 2E AA 9A 04DA 1311      : and append it by falling thru
51 0130 CA40 7E 04DA 1312 10$: MOVZBL  FWASB_DIRLEN(R10),R0 : get number of names in use
      61 54 B0 04DE 1313      MOVAQ    FWASQ_DIR1(R10)[R0],R1 : address of next slot descriptor
      50 04 A1 D0 04E4 1314      MOVW     R4,(R1)       : set length in descriptor
      7E 54 7D 04E7 1315      MOVL     4(R1),R0       : get address of buffer from descriptor
60 65 54 28 04EB 1316      MOVQ      R4,-(SP)         : save input descriptor
      54 8E 7D 04EE 1317      MOVQ      R4,(R5),(R0)   : move string into buffer
      2E AA 96 04F2 1318      MOVQ      (SP)+,R4       : restore input descriptor
      96 04F5 1319      INCB     FWASB_DIRLEN(R10)    : increment names in use
      05 04F8 1320      RSB              : return
```



```
04F9 1322      .SBTTL SET_BASE, FIND Base Directory and Determine its Position
04F9 1323
04F9 1324      :++
04F9 1325      SET_BASE:      find base directory and determine its position
04F9 1326      the base directory will either be the MFD, if the very first pattern
04F9 1327      token is wild, or the last nonwild name after finding either the first
04F9 1328      wild token in the pattern string, or the end of the pattern string.
04F9 1329      descriptors are created in the FWA, for each of the leading nonwild
04F9 1330      names encountered up to and including the base directory. the DID of
04F9 1331      the base directory is then set in the FIB. upon return, the current
04F9 1332      token will be the first wild token encountered, or the end of the
04F9 1333      pattern string if all tokens encountered were nonwild.
04F9 1334
04F9 1335      inputs:
04F9 1336      r8 = swb address
04F9 1337      r10 = fwa address
04F9 1338
04F9 1339      outputs:
04F9 1340      r0 = true if base directory DID has been found
04F9 1341      false otherwise
04F9 1342      :--
04F9 1343
04F9 1344      SET_BASE:
04F9 1345      BBS      #SWBSV_WILD,(R8),-      ; if token is wild, then find DID
04F9 1346      FIND DIR
04F9 1347      MOVZBL   SWBSB_PATLEN(R8),R4      ; get length of current token
04F9 1348      MOVZBL   SWBSB_PPOS(R8),R5      ; get offset to current token
04F9 1349      ADDL2    SWBSQ_PATTERN+4(R8),R5 ; compute address of current token
04F9 1350      BSBB     APPEND DIR      ; append token to directory spec
04F9 1351      BSBW     NEXT_PATTERN     ; skip to next pattern token
04F9 1352      TSTB     SWBSB_PATLEN(R8)      ; continue as long as there are
04F9 1353      BNEQ     SET_BASE         ; nonwild tokens to copy
04F9 1354      ; drop through to FIND_DIR
04F9 1355
04F9 1356
04F9 1357
04F9 1358
04F9 1359
```

68	02	E0	04F9	1350
	16		04FC	1351
54	01	A8	04FD	1352
55	02	A8	0501	1353
55	10	A8	0505	1354
	C3	10	0509	1355
	FEC6	30	050B	1356
	01	A8	050E	1357
	E6	12	0511	1358
			0513	1359

```
.SBTTL FIND_DIR, Determine Current Directory Position

0513 1361
0513 1362
0513 1363
0513 1364
0513 1365 FIND_DIR
0513 1366
0513 1367 Determine current directory position
0513 1368
0513 1369 Determine the did of the current result directory
0513 1370 specification.
0513 1371
0513 1372 inputs:
0513 1373
0513 1374 r8 = sub address
0513 1375 r9 = ifab address
0513 1376 r10 = fwa address
0513 1377
0513 1378 outputs:
0513 1379
0513 1380 r0 = status
0513 1381 the did in the fib is set.
0513 1382
0513 1383 registers r4,r5,r8 are saved.
0513 1384
0513 1385
0513 1386
0513 1387 FIND_DIR:
0513 1388 TSTB FWASB_DIRLEN(R10) ; if the directory specification is
0516 1389 BNEQ 20$ ; not empty then setup to find the DID
0518 1390 BBS #FWASV_ROOT_DIR,(R10),- ; if there was a root directory then
0518 1391 10$ ; get the DID the hard way
051C 1392 MOVL W^MFD_FID,- ; if the directory specification is
0520 1393 FFAST_FIBBUF+- ; empty then the DID defaults to the
0523 1394 FIBSW_DID(R10) ; DID of the MFD
0523 1395 CLRW FFAST_FIBBUF+-
0527 1396 FIBSW_DID_RVN(R10)
0527 1397 BRB 40$ ; go return success
0529 1398
0529 1399
0529 1400 ; In order to get the DID of the rooted MFD we force SETDID to stop searching
0529 1401 ; directories by clearing the length of the first normal directory descriptor
0529 1402
0529 1403
0529 1404 10$: PUSHL FWASQ_DIR1(R10) ; save it the length
0529 1405 CLRL FWASQ_DIR1(R10) ; clear it
0531 1406 BSBB 20$ ; call SETDID to find the DID
0533 1407 POPL FWASQ_DIR1(R10) ; restore the length
0538 1408 BRB 30$ ; exit
053A 1409
053A 1410 20$: PUSHR #^M<R4,R5,R8> ; save registers R4-R8 and the wildcard
053E 1411 PUSHL FFAST_FIBBUF+- ; context over DID lookup by pushing
0542 1412 FIBSL_WCC(R10) ; them on the current stack
0542 1413 MOVL IFBSL_LAST_FAB(R9),R8 ; obtain the address of the FAB
0546 1414 JSB RMSSETDID_ALT ; set DID in the FIB
054C 1415 POPL FFAST_FIBBUF+- ; restore registers R4-R8 and the
0551 1416 FIBSL_WCC(R10) ; wildcard context, saved over DID
0551 1417 POPR #^M<R4,R5,R8> ; lookup, from the current stack
```

```

      04  E0 0555 1418      BBS      #IMPSV_IORUNDOWN,-      ; if I/O Rundown is in progress,
0B 6B      0557 1419      (R11),T00$      ; then RMOWILD is prematurely aborted
07 50  E9 0559 1420 30$:  BLBC      R0,90$      ; branch if any error
      055C 1421 40$:      SSB      #SWBSV_VALID_DID,(R8)      ; set the valid DID bit in the SWB
50 01  D0 0560 1422      MOVL      #1,R0      ; otherwise indicate success
      05 0563 1423 90$:  RSB      ; and return
      0564 1424
58 24 A9 D0 0564 1425 100$: MOVL      IFB$L_LAST_FAB(R9),R8      ; abort by obtaining the address of the FAB
      0568 1426      RMSERR      NMF      ; setting a default error of no more
      056D 1427      ; files both in R0 and in the FAB,
      05 056D 1428      RSB      ; and returning
      056E 1429
      056E 1430      .END

```


RMOWILD
Symbol table

DIRECTORY WILDCARDING

F 12

16-SEP-1984 00:40:21 VAX/VMS Macro V04-00
5-SEP-1984 16:22:41 [RMS.SRC]RMOWILD.MAR;1

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```

$$PSECT_EP      = 00000000
$$RMSTEST       = 0000001A
$$RMS_PBUGCHK   = 00000010
$$RMS_TBUGCHK   = 00000008
$$RMS_UMODE     = 00000004
APPEND DIR      = 000004CE R 01
CHK_MFD         = 0000038B R 01
FABSL_STV      = 0000000C
FIBSC_LENGTH    = 00000040
FIBSL_WCC       = 00000010
FIBSM_WILD      = 00000100
FIBSW_DID       = 0000000A
FIBSW_DID_RVN   = 0000000E
FIBSW_NMCTL     = 00000014
FIDSC_MFD       = 00000004
FIND DIR        = 00000513 R 01
FMGSMATCH_NAME  = ***** X 01
FSCBSV_ELIPS    = 00000010
FWASB_DIRLEN    = 0000002E
FWASB_DIRWCFLGS = 00000005
FWASC_MAXSUBDIR = 00000007
FWASL_SWB_PTR   = 0000004C
FWASQ_DIRT      = 00000130
FWASQ_FIB       = 00000010
FWASQ_NAME      = 00000170
FWASQ_RNS       = 00000188
FWASS_NAMEBUF   = 00000100
FWASS_TYPEBUF   = 00000028
FWAST_VERBUF    = 00000006
FWAST_FIBBUF    = 000001F4
FWAST_NAMEBUF   = 00000486
FWASV_GRPMBR    = 0000001B
FWASV_ROOT_DIR  = 0000003A
FWASV_WILD_DIR  = 0000001C
FWASV_WILD_GRP  = 00000028
IFBSL_LAST_FAB  = 00000024
IFBSL_RNS_CEN   = 0000006C
IMPSV_IORNDOWN  = 00000004
IOS_ACCESS      = 00000032
MATCH           = 000002DF R 01
MFD_FID         = 000003B1 R 01
MFD_NAME        = 000003B5 R 01
NEXT_PATTERN    = 000003D4 R 01
NEXT_SUBDIR     = 000001F4 R 01
PARSE_PATTERN   = 000003EE R 01
PREV_DIR        = 00000451 R 01
PREV_PATTERN    = 00000489 R 01
RMSFCPFNC       = ***** X 01
RMSGETBLK1      = ***** X 01
RMSINIT_SWB     = 00000000 RG 01
RMSMAPERR       = ***** X 01
RMSNEXTDIR      = 000000CB RG 01
RMSSETDID_ALT   = ***** X 01
RMS$FND         = 0001C02A
RMS$NMF         = 000182CA
RMS$NOVALPRS    = 0001830A
SET_BASE        = 000004F9 R 01

```

```

SET_WCC         = 00000397 R 01
SS$_BADIRECTORY = 00000828
SS$_NOMOREFILES = 00000930
SS$_NOSUCHFILE  = 00000910
SWBSB_BID       = 00000008
SWBSB_DIRWCFLGS = 00000007
SWBSB_FIRST_E   = 00000006
SWBSB_MAXIMOM   = 00000005
SWBSB_MINIMUM   = 00000004
SWBSB_PATLEN    = 00000001
SWBSB_PPOS      = 00000002
SWBSB_TOKENS_LEFT = 00000003
SWBSC_BID       = 0000002A
SWBSC_BLN       = 00000148
SWBSL_SCRATCH_PAT = 00000014
SWBSM_BOUNDED   = 00000002
SWBSM_DELIMITER = 00000008
SWBSM_ELLIPSIS  = 00000001
SWBSM_WILD      = 00000004
SWBSQ_PATTERN   = 0000000C
SWBST_PATTERN_BUF = 00000048
SWBST_SCRATCH_BUF = 00000018
SWBSV_BOUNDED   = 00000001
SWBSV_DELIMITER = 00000003
SWBSV_ELLIPSIS  = 00000000
SWBSV_ELLIPSIS_EXISTS = 00000006
SWBSV_FIRST     = 00000005
SWBSV_TRAVERSE  = 00000004
SWBSV_VALID_DID = 00000007
SWBSV_WILD      = 00000002
UIC_EXPAND      = 000000B2 R 01

```

+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes
ABS	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
RMSRMSFILENAME	0000056E (1390.)	01 (1.)	PIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC BYTE
SABSS	00000000 (0.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	30	00:00:00.09	00:00:00.65
Command processing	115	00:00:00.80	00:00:04.45
Pass 1	540	00:00:22.28	00:00:49.62
Symbol table sort	0	00:00:03.47	00:00:05.41
Pass 2	265	00:00:05.45	00:00:12.24
Symbol table output	12	00:00:00.14	00:00:00.48
Psect synopsis output	2	00:00:00.02	00:00:00.05
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	966	00:00:32.26	00:01:13.07

The working set limit was 1950 pages.
127870 bytes (250 pages) of virtual memory were used to buffer the intermediate code.
There were 120 pages of symbol table space allocated to hold 2295 non-local and 96 local symbols.
1430 source lines were read in Pass 1, producing 16 object records in Pass 2.
27 pages of virtual memory were used to define 26 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
\$255\$DUA28:[RMS.OBJ]RMS.MLB;1	13
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	1
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	8
TOTALS (all libraries)	22

2427 GETS were required to define 22 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LISS:RMOWILD/OBJ=OBJ\$:RMOWILD MSRC\$:RMOWILD/UPDATE=(ENH\$:RMOWILD)+EXECML\$/LIB+LIB\$:RMS/LIB

0320

AH-BT13A-SE
VAX/VMS V4.0

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